Lucas Lacerda

Frontend Engineer

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PROFESSIONAL SUMMARY

Frontend Engineer with 6+ years of experience building production React and TypeScript applications with a strong design-minded approach. I build accessible and scalable design systems and UI component libraries, along with ecommerce storefront experiences used by millions of merchants. Experienced with AI-assisted development workflows, using agents to support planning, building, testing, and reviewing faster while maintaining a high bar for product quality.

SKILLS

- **Frontend**: React, TypeScript, JavaScript, HTML, CSS, Liquid, WCAG, GraphQL, Tailwind
- **AI:** Claude Code, Codex, Cursor
- **Developer Tools:** Git, Graphite, Figma
- **Testing:** Jest, Storybook, Chromatic, BrowserStack
- **Languages:** English (Fluent), Portuguese (Native), French (Intermediate)

WORK EXPERIENCE

Frontend Engineer @ Shopify Jul 2020 – Feb 2026

- Built and maintained React and TypeScript components for **Checkout Polaris**, Shopify's checkout design system and UI component library powering millions of merchant checkout pages and extensions, with a focus on component architecture, developer experience, performance, customization, and maintainability.
- Built a customizable design system that served as the foundation for 10+ first-party Shopify themes, creating reusable patterns for storefront UI, accessibility, and merchant customization.
- Led development of the product page for **Dawn**, Shopify's open-source reference theme used by 3M+ merchants and contributed to the architectural baseline for Online Store 2.0.
- Managed community support and issue resolution across public open-source GitHub repositories with 3K+ stars, collaborating directly with merchants and third-party developers.
- Built and launched **Express**, a high-performance one-page storefront theme created during a hackathon and scaled into a production-ready theme used by 65K+ global merchants during the 2020 pandemic.

Frontend Engineer Intern @ Shopify Sep 2019 – Jul 2020

- Implemented **Rich Media** (videos and 3D models) support on first-party Themes used by millions of merchants, defining implementation patterns and guidelines for hundreds of third-party developers.
- Maintained 10+ first-party Shopify Theme codebases, delivering frontend features, accessibility improvements, and performance optimizations for sibling product teams.

UX Designer @ Dynavideo (Contract) Jun 2017 – May 2019

- Designed user interfaces and digital product experiences for media asset management software, OTT platforms, web applications, mobile applications, and accessibility-focused products for TV and cinema.

UX Designer Intern @ LAVID Aug 2016 – May 2019

- Designed cross-platform applications for Ginga, Android, iOS, web, and broadcast TV, including **Culturi**, an official Ministry of Tourism app for the Rio 2016 Olympics.
- Designed accessible digital products with Brazil's Ministry of Social Development, including **Bolsa Família**'s official TV app used by 14M+ people, serving low-income users, people with limited internet access, and users with low literacy.

EDUCATION

Bachelor in Computer Engineering @ Federal University of Paraíba (UFPB) May 2013 – Jun 2018